

# Master Composter

## Training Programme

Learn how to compost everything in every way in this comprehensive training course.

  
**STOP**FoodWaste.ie



South Dublin Count Council, in conjunction with the EPA & Dublin City Council Parks and Landscape Services Department, invite you to join us at **The Hive at Herbert Park in Ballsbridge, Dublin 4 (walking distance from the Landsdowne DART station)** for an action packed programme to teach people how to reduce food waste and compost at home or within your community.

Training consists of five evening classroom sessions and three weekend afternoon hands-on workshops to gain the knowledge required to stop food waste and save money as well as learn how to compost both garden materials and wasted food using a variety of different composting systems.

The training is offered free of charge, but volunteers are expected to contribute outreach time afterward to spread the word and motivate others. Plus funding and technical support are being offered for developing Tidy Town, Social Credit Scheme, school and community based projects once the training has been completed. This is a unique opportunity for any community group!

- ✧ Make a difference in your community
- ✧ Help your Tidy Town's programme
- ✧ Protect our environment
- ✧ Meet like-minded people
- ✧ Save money and have fun

## The Hive at Herbert Park in Ballsbridge, Dublin 4

(walking distance from the Landsdowne DART station)

### TRAINING EVENINGS

7pm - 9:30pm on Wednesdays

September: 19<sup>th</sup>, 26<sup>th</sup>

October: 3<sup>rd</sup>, 10<sup>th</sup>, 17<sup>th</sup>

### FIELD DAYS:

1pm - 5pm on Saturdays

September: 22<sup>nd</sup>

October: 13<sup>th</sup>, 20<sup>th</sup>

**BOOKING IS ESSENTIAL. CLOSING FRIDAY 14TH SEPT 2018**

Spaces are limited to 30 people. For more information please contact Craig Benton before 14th September at [craig@bentonecosolutions.com](mailto:craig@bentonecosolutions.com) or 086 387 1548

  
Comhairle Contae  
Átha Cliath Theas  
South Dublin County Council